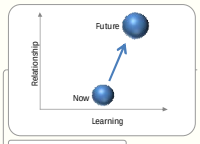
Agile/Lean P2P Group

- Building a Local Agile Community
  - Miscellaneous
    - Agile learning stages
    - Job swapping
    - Fun competition - e.g.. hat-style
    - Thinking quality first
  - Coding Dojo
    - Weekend coding dojo in groups and share results
  - Cross-over sessions- e.g. Web + agile dojo
  - Workshops
    - Agile university
    - Agile learning games & simulations
    - Agile management training
    - Agile new comer training
    - Distributed e.g. second life
    - Test driven development
    - Tool building
  - Online presence
    - Online forums
    - Discussion groups
    - Open wiki
    - Taped presentations online
    - Subtopic
    - Technologies
      - Huddle
      - Twitter
      - Meetup.com
      - identi.ca
      - Second Life
      - github.com
    - Resource library
    - Area events
    - Experience reports
    - P2P Group sessions
      - Continuous topic generation
      - Session prioritization
      - Voting
    - Shared code for collaborative work
      - Code from workshops/dojos
      - Sample Code
        - e.g. Good tests
  - Outreach
    - Conferences
      - KW Open Space
      - Speaker at CIO event
      - Speaker at Tech Leadership Conference
      - AgileTour Toronto
    - Company surveys on agile adoption
    - Active recruitment
    - P2P sessions hosted by local companies
    - Guest speakers
      - Agile Alliance will cover costs for speakers
    - Local technology organizations
      - DemocampGuelph
      - UoW Computer Society "CSC"
      - CTTDNUG
      - Presentation to other P2Ps
      - Devhouse Waterloo
- Community of Practice
  - 

  - Shifting the paradigm
  - Purpose/Vision
    - Create traction
    - Limited willingness to expose unique issues
    - Accountability would be helpful
      - Continuity from one session to the next
    - Community impact could be positive
    - Cross pollination of organization capabilities
      - Cross functional knowledge to achieve greater business results
    - Could help individuals get project support within their organization
      - Access to other resources
    - Access to new/different ideas/approaches
  - Business Challenges
    - Take theoretical concept and try to apply it to a different application
      - Levl the playing field
      - Make people think differently
    - Communication challenges between functions/departments
    - Cultural/behavioural changes within organizations
    - Understanding who to go to be successful in projects
    - How do other professionals share knowledge?
  - Aside:
    - What will software developers do for their entire career? Those who don't like change, who don't want to lead teams?
    - Agile ~~university~~ black belt
- Monthly Sessions
  - Special new to agile P2P meetings
  - Topics
    - Methodology
      - Differences of agile flavours
        - Scrum
        - DSDM
        - XP
        - Crystal
      - Rapid iteration experience
      - Test driven development - how to
      - Role of Scrum Master
      - Agile & "customers"
      - How to "incorporate" agile
      - Continuous Integration
      - Co-existence of agile w/ waterfall or other methodologies/processes
      - Code smells and refactoring
      - Automation
      - Kaban - akin to iteration plans (not started/in progress/done)
    - Techniques/Tools
      - Distributed teams
      - Tools in use & why
      - User story generation
      - Metrics - what works?
    - Staff Development
      - Performance management
      - Soft skills development
      - Corporate leadership & agile
      - Mindset shift
      - How to manage an agile team - team sizing